

Introduction to Basic Motor Control System by NM1120



2019/May

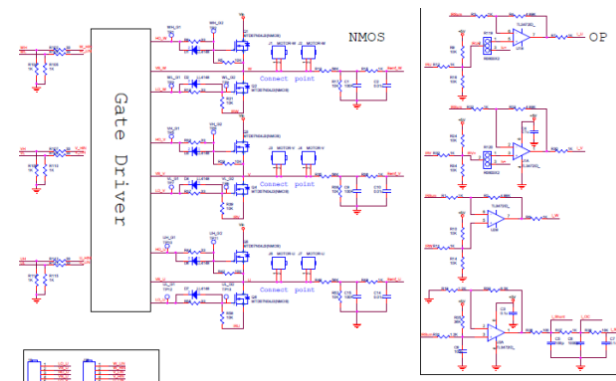
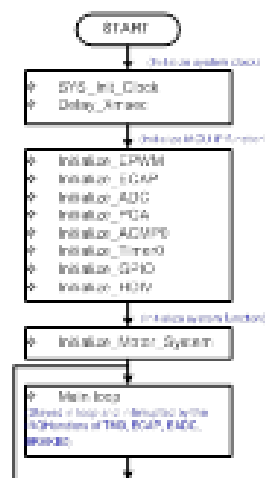
Demo Purpose

➤ Easily & Rapidly Getting Start for Motor Application

- Provide demo system for refer-design

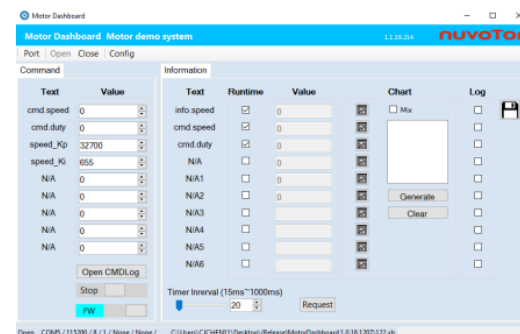
➤ Motor Drive System

- Elementary S/W flow
- Refer H/W circuit

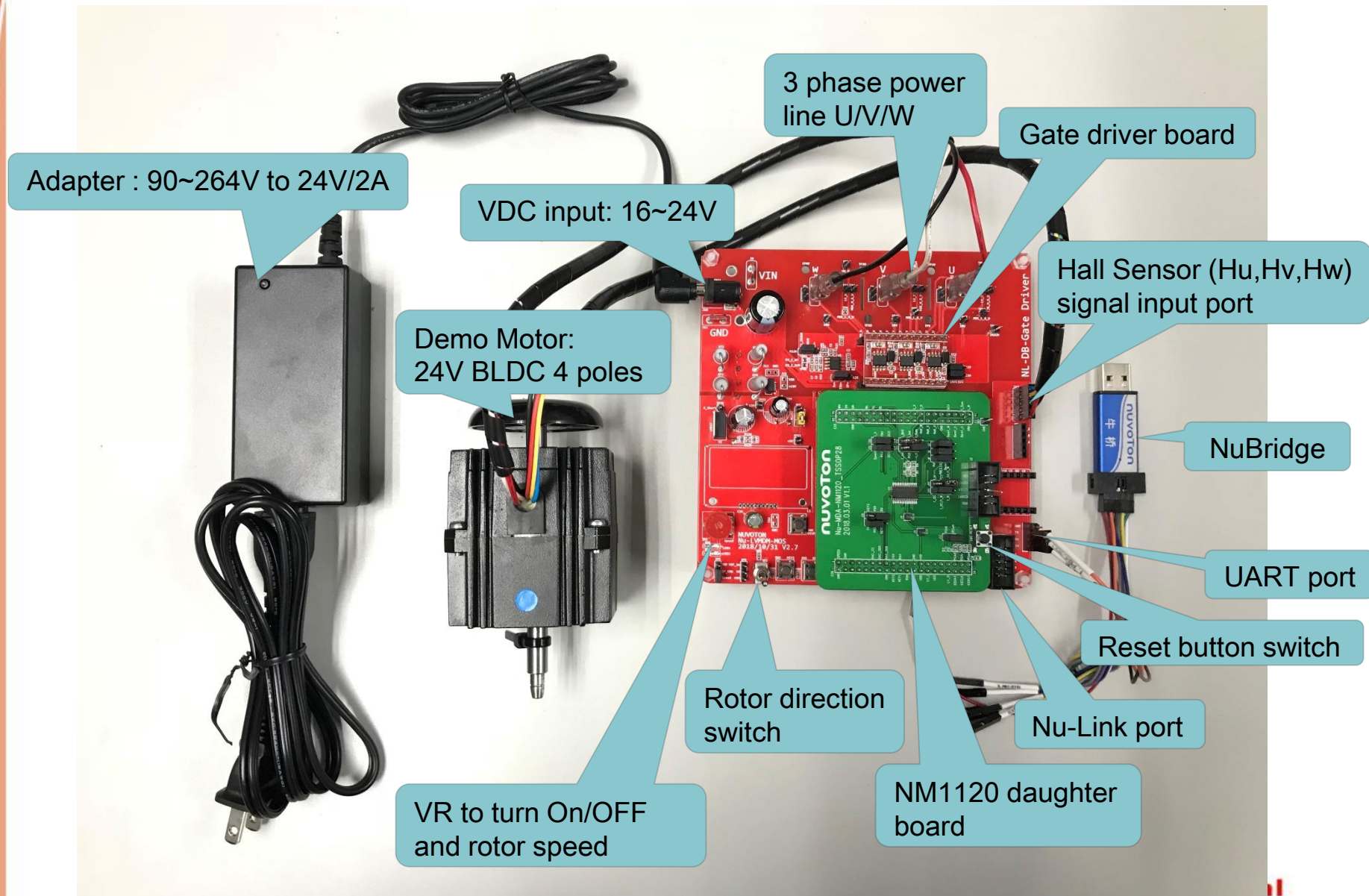


➤ Friendly GUI Interface Linking PC and System Board through UART(COM port)

- User can easily demo motor behavior



Demo System



Overview

- Demo how to use NM1120 to implement a basic motor drive system with
 - Hall + FOC + 2-shunt R
 - Hall + FOC + 1-shunt R
 - Hall + Six step square wave control
 - Duty open loop
 - Speed close loop
- Customer may refer this demo system to develop own specific system.

Demo Function

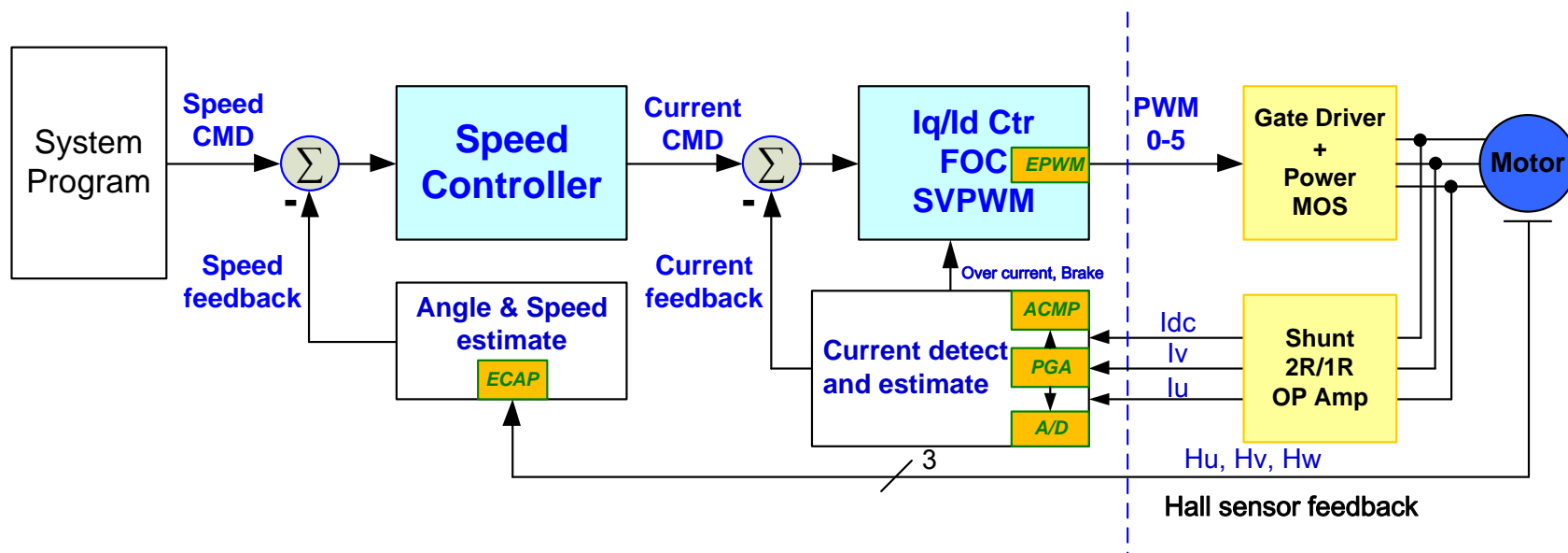
- ✓ **Demo NM1120 MCU basic setting**
 - Initialize MCU
 - Timer
 - Interrupt
 - ECAP (Enhance Capture Timer/Counter)
 - Complementary PWM0~5 setting
 - 12-bit 2-S/H ADC
 - PGA (Programmable Gain Amplifier)
 - ACMP (Analog Comparator)
- ✓ **Basic PI control** (Proportional and Integral control) for speed and current control
- ✓ **Basic FOC + SVPWM (Library)**

Demo Function

- ✓ **6-Step square wave control**
- ✓ **Basic motor speed estimation by ECAP**
- ✓ **System control mode**
 - VSP control mode : External VR to turn on/off the motor and adjust speed
 - UART control mode : Set command from PC to MCU through UART protocol.
- ✓ **Control mode selection :**
 - VSP control mode : Rotate VR to make VSP initial voltage $< 2.5V$ before power on .
 - UART control mode : Rotate VR to make VSP initial voltage $> 2.5V$ before power on .

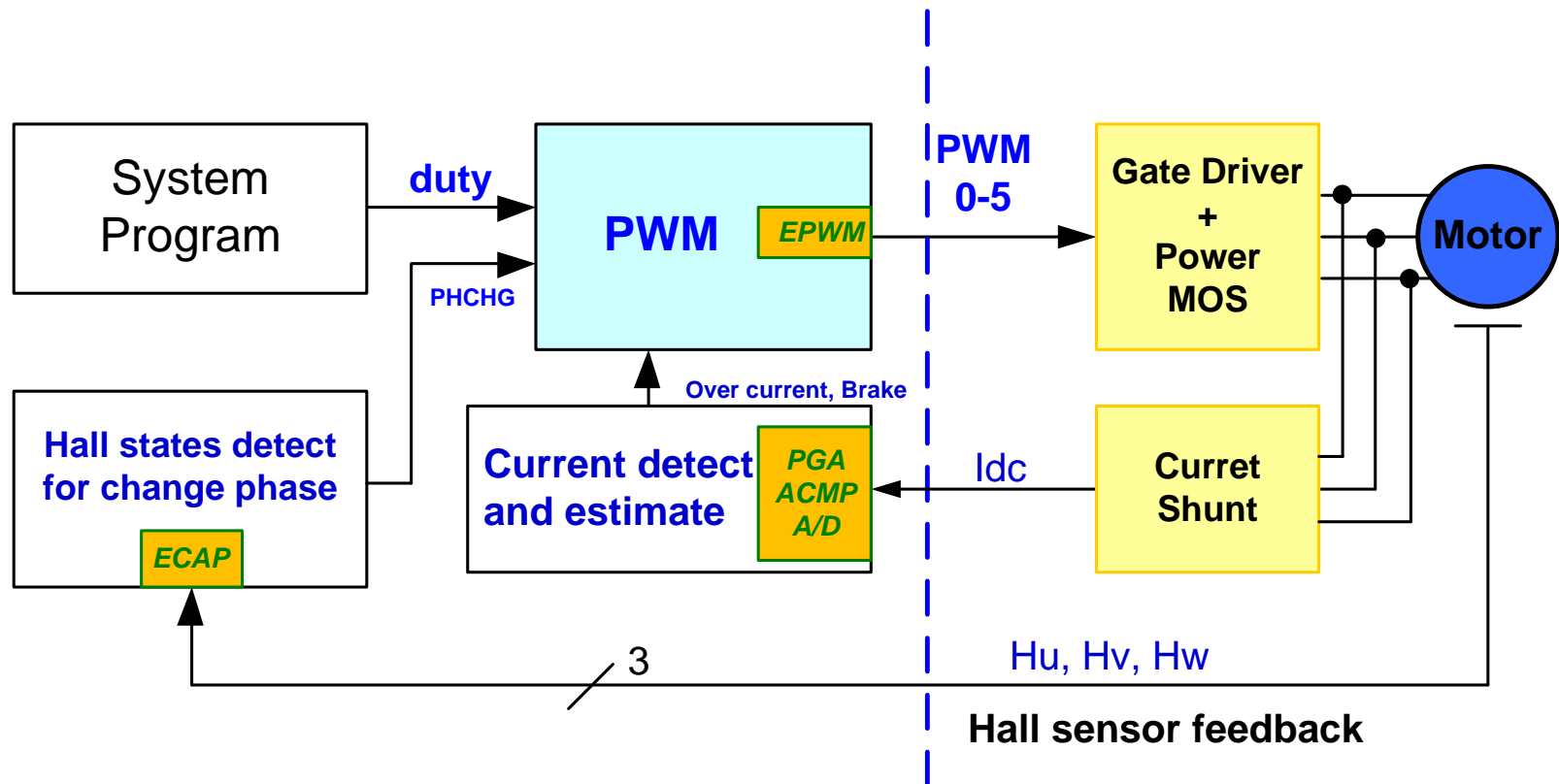
Speed Control by FOC

- ▶ Demo System : Hall + FOC
- ▶ Control mode : 2R / 1R (R : current shunt resistance)



PWM Duty Control by 6-Step

- ▶ Demo System : Hall + Six Step square wave control
- ▶ Control mode : Duty open loop

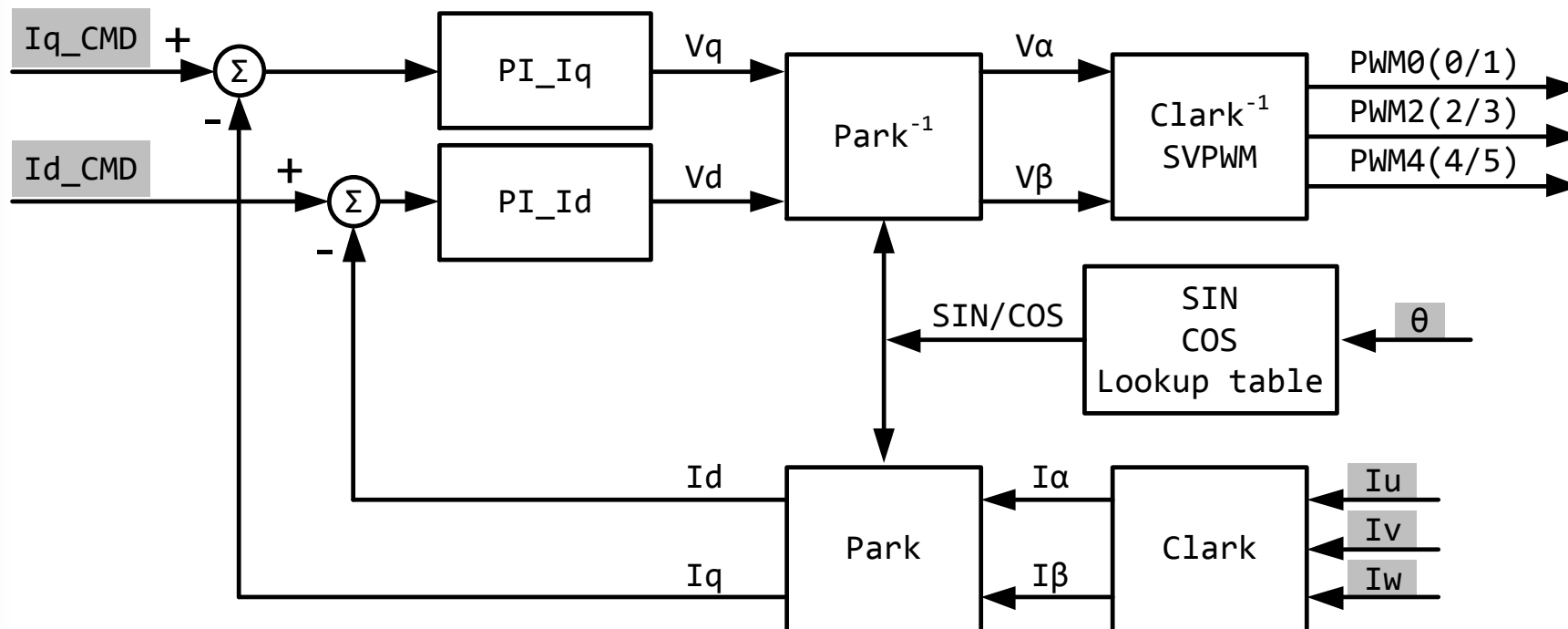


- ▶ Demo System : Hall + Six Step square wave control
- ▶ Control mode : Speed close loop

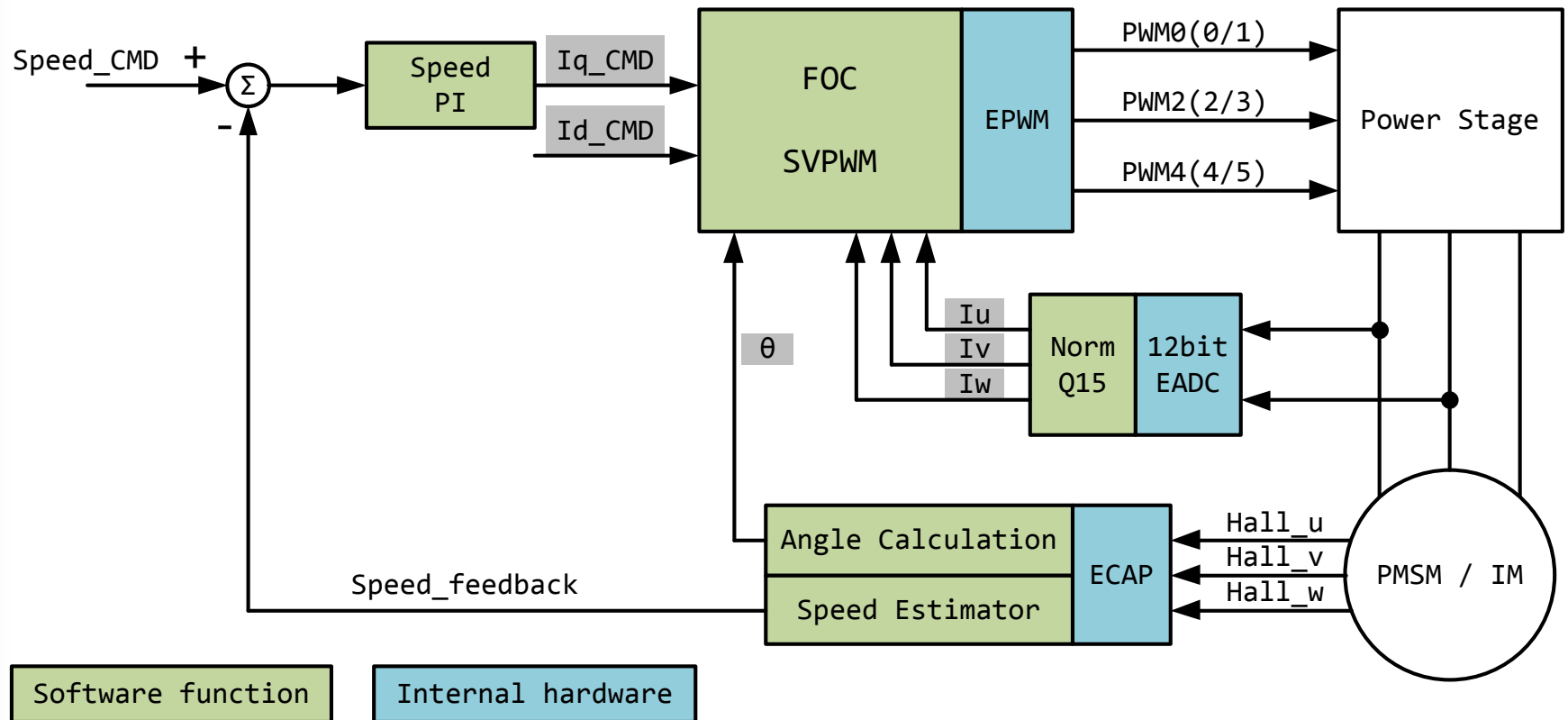


FOC by Software Library

- ▶ FOC: Field Oriented Control, 磁場導向控制
- ▶ Vector Control: 向量控制, 矢量控制
- ▶ a-b-c stationary frame
- ▶ α - β stationary frame
- ▶ d-q rotating frame



FOC control block



FOC Function Call

- ▶ void **luvw_to_Idq**(AMotor* Motor, int32 sin, int32 cos)
 - Do Clark Transfer: Transfer $I_u/v/w$ to $I_{\alpha/\beta}$
 - Do Park Transfer: Transfer $I_{\alpha/\beta}$ to $I_{d/q}$

- ▶ void **Vdq_to_SVPWM**(AMotor* Motor, EPWM_T* epwm, int32 pwm_full_scale, int32 pwm_max_duty, int32 sin, int32 cos)
 - Do Inv_Park Transfer: Transfer $V_{d/q}$ to $V_{\alpha/\beta}$
 - Do Modified Inv_Clark Transfer: Transfer $V_{\alpha/\beta}$ to $V_{refx/y/z}$
 - Do SVPWM calculation to produce Duty0/2/4
 - Update the duty to EPWM->CMPDAT[0/2/4]

- ▶ 2-shunt R : I_u / I_v from external two OP
- ▶ 1-shunt R : $I_u / I_v / I_w$ through internal PGA



Six Step square wave control

- ▶ Sequentially output PWM according with Hall-State.
- ▶ Do phase change by setting EPWM Phase Change Register (EPWM_PHCHG).

Forward

STAGE FW	HALL STATES	HW PB2	HV PB1	HU PB0	Exciting phase	Gate signal					
						U_H	U_L	V_H	V_L	W_H	W_L
1	5	1	0	1	u→w	PWM	0	0	0	0	1
2	1	0	0	1	v→w	0	0	PWM	0	0	1
3	3	0	1	1	v→u	0	1	PWM	0	0	0
4	2	0	1	0	w→u	0	1	0	0	PWM	0
5	6	1	1	0	w→v	0	0	0	1	PWM	0
6	4	1	0	0	u→v	PWM	0	0	1	0	0

Reverse

STAGE RW	HALL STATES	HW PB2	HV PB1	HU PB0	Exciting phase	Gate signal					
						U_H	U_L	V_H	V_L	W_H	W_L
1	3	0	1	1	u→v	PWM	0	0	1	0	0
2	1	0	0	1	w→v	0	0	0	1	PWM	0
3	5	1	0	1	w→u	0	1	0	0	PWM	0
4	4	1	0	0	v→u	0	1	PWM	0	0	0
5	6	1	1	0	v→w	0	0	PWM	0	0	1
6	2	0	1	0	u→w	PWM	0	0	0	0	1

Six Step square wave Function Call

- ▶ void **SIX_STEP_CHANGE_PHASE_FW**(void)
 - Do phase change function for rotor forward
 - Using EPWM Phase Change Register (EPWM_PHCHG) to change phase

- ▶ void **SIX_STEP_CHANGE_PHASE_RW**(void)
 - Do phase change function for rotor reverse
 - Using EPWM Phase Change Register (EPWM_PHCHG) to change phase

Motor Variable Structure

```
typedef struct tag_Motor
```

```
{
```

AMotorSpec	spec;	馬達系統基本規格, ex: PWM 頻率
AMotorInfo	info;	即時的data, ex: lu, lv, lw, rotor_speed
AMotorCommand	cmd;	馬達驅動的命令, ex:轉子速度命令rpm
AMotorController	ctrl;	控制器的最大限制值
AMotorSym	sym;	系統資訊, ex: 過流錯誤回報資料
AMotorOther	other;	一些系統程式執行時需要的變數或flag

```
} AMotor;
```


PI Controller Variable Structure

typedef struct

{

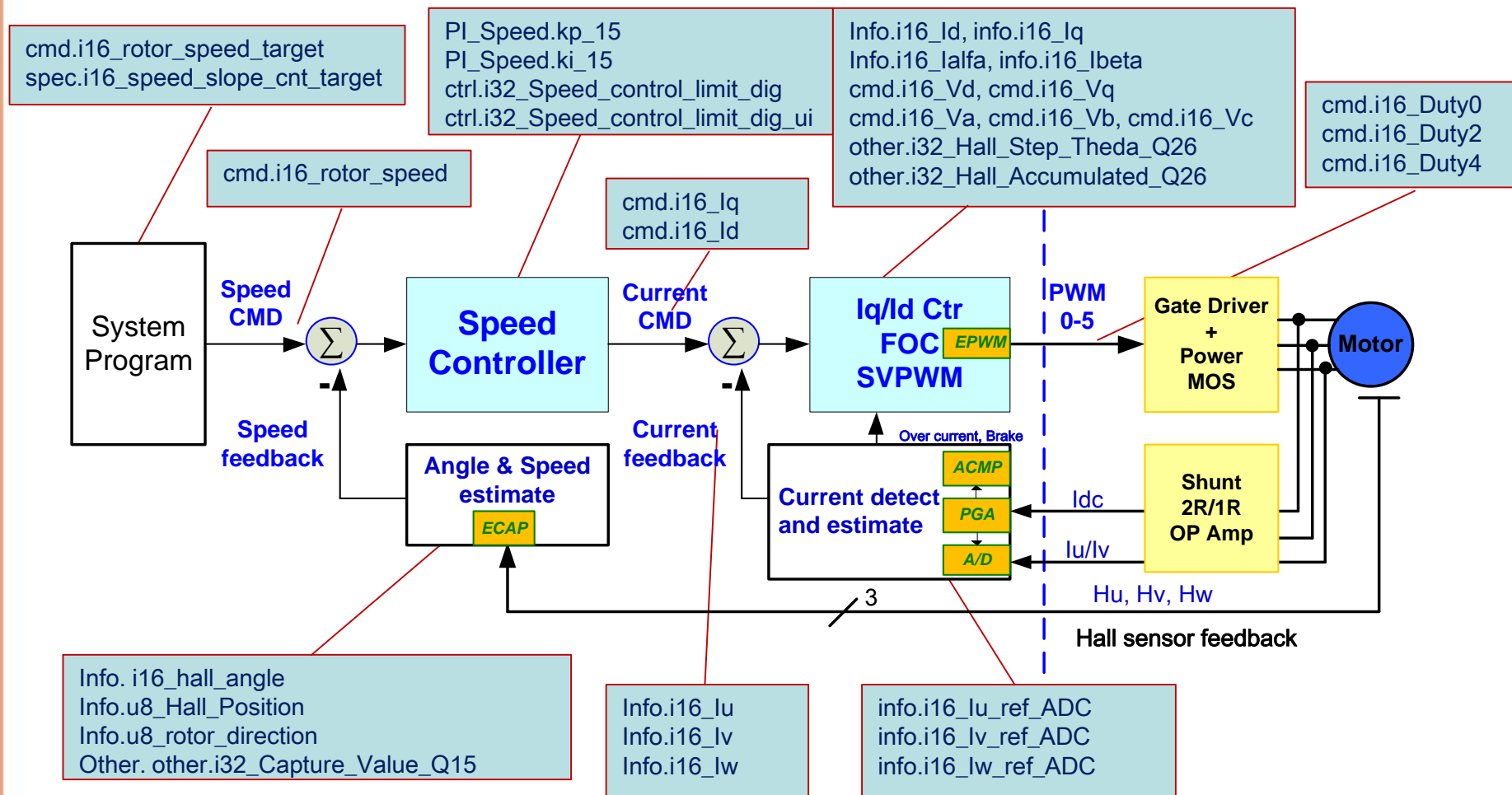
INT32 e1; Error = cmd – info, Q15 format

INT32 ui_31; Accumulated integrator, Q31 format

INT32 kp_15,ki_15; Parameters of Kp & Ki, Q31 format

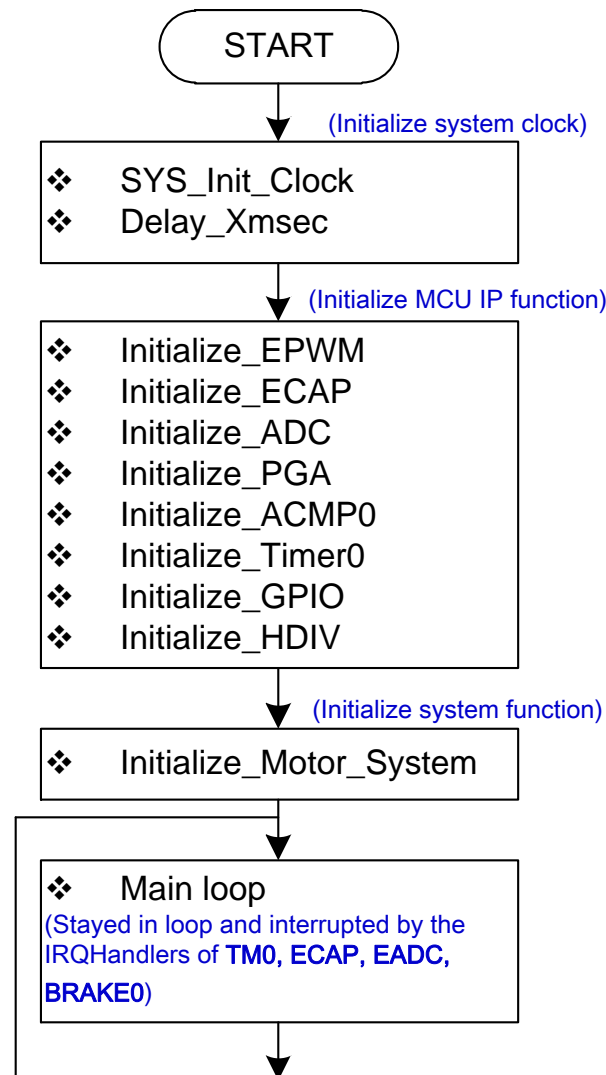
}PICs;

Key Variables



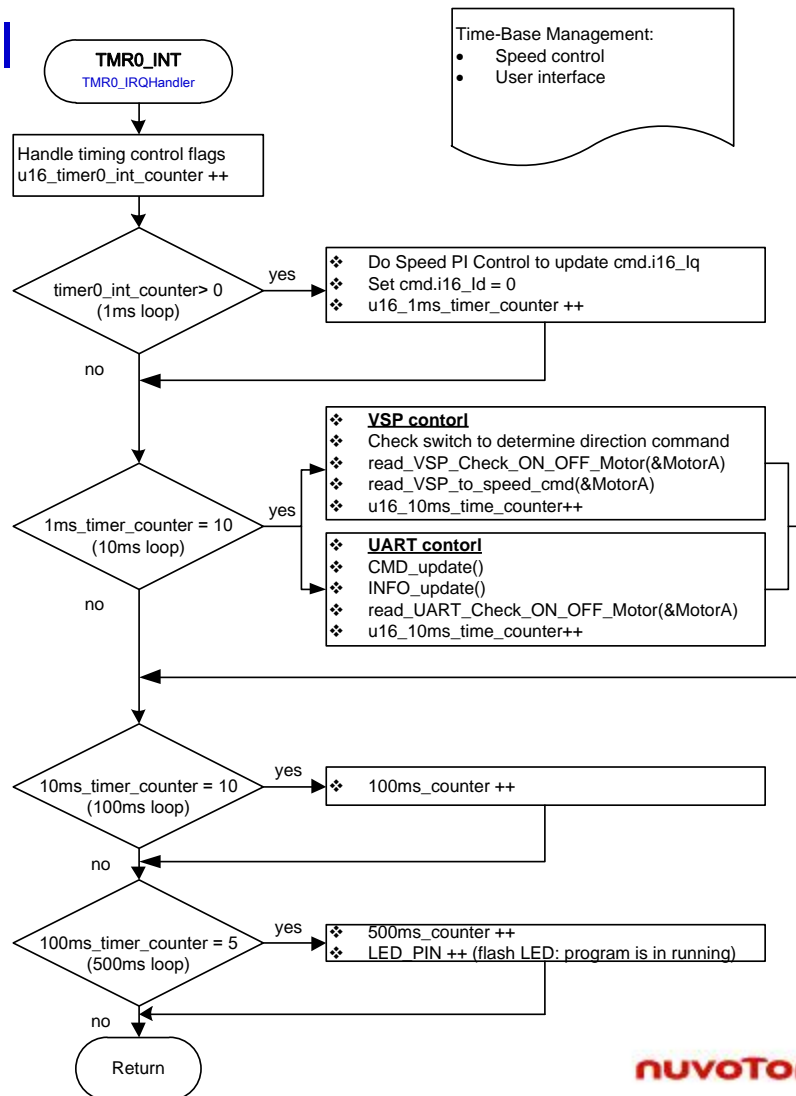
Flow Chart of main.c

► Main program to initialize MCU and system



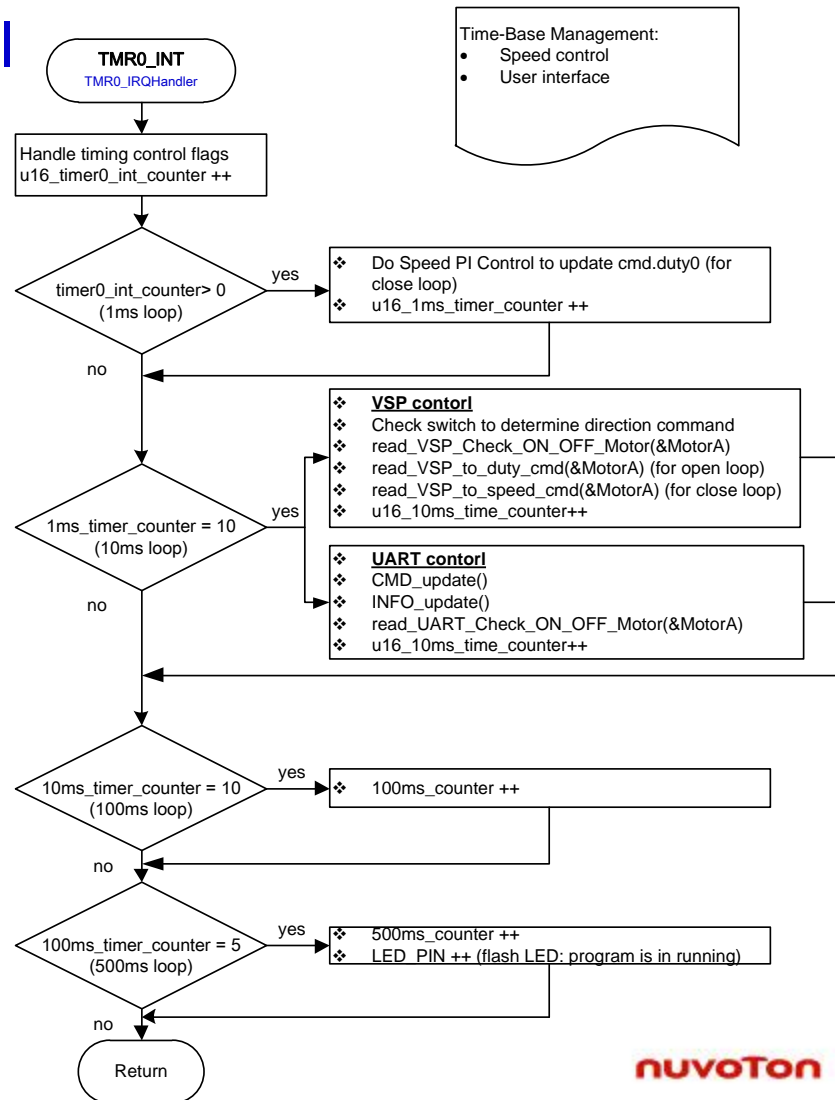
Flow Chart of TMR0_INT (for FOC)

- ▶ Timer0 INT for system timer handles the user interface and speed control



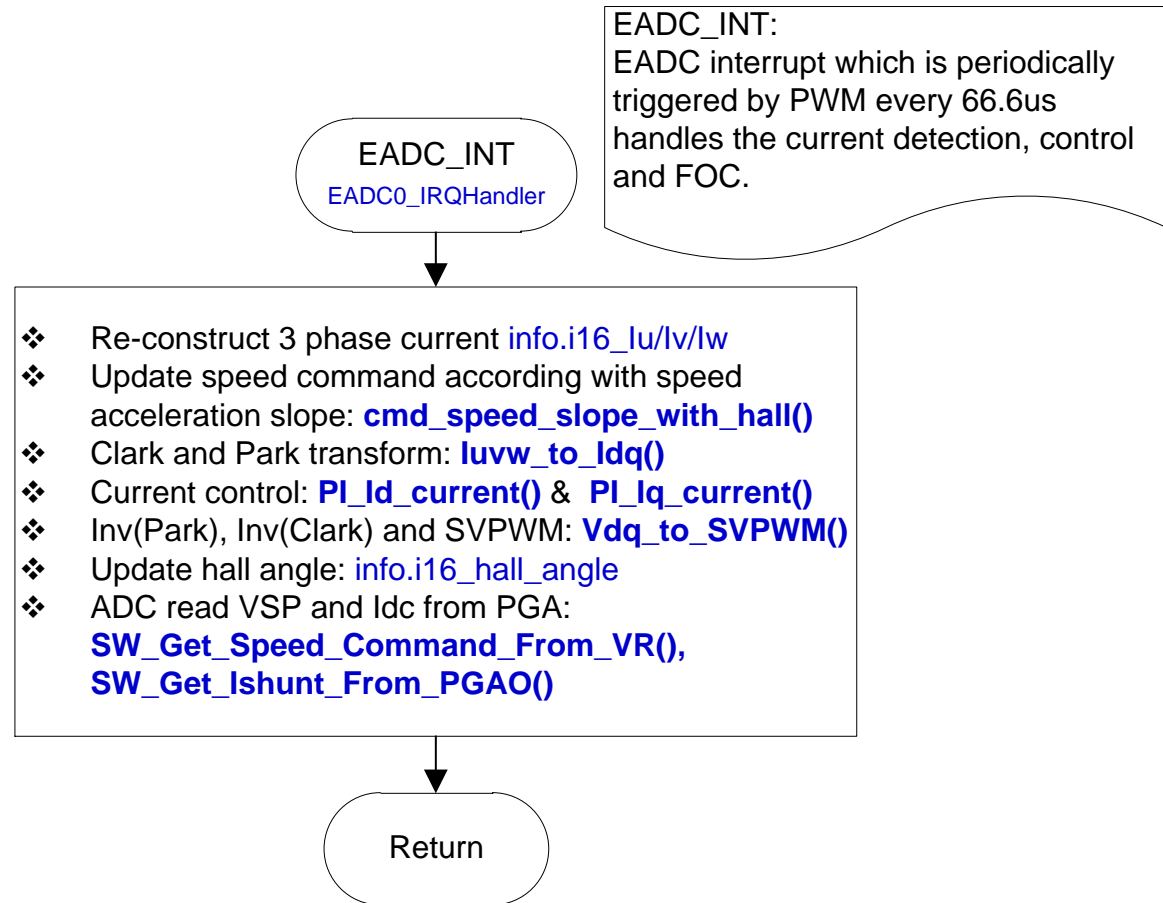
Flow Chart of TMR0_INT (for Six step)

- ▶ Timer0 INT for system timer handles the user interface and speed control



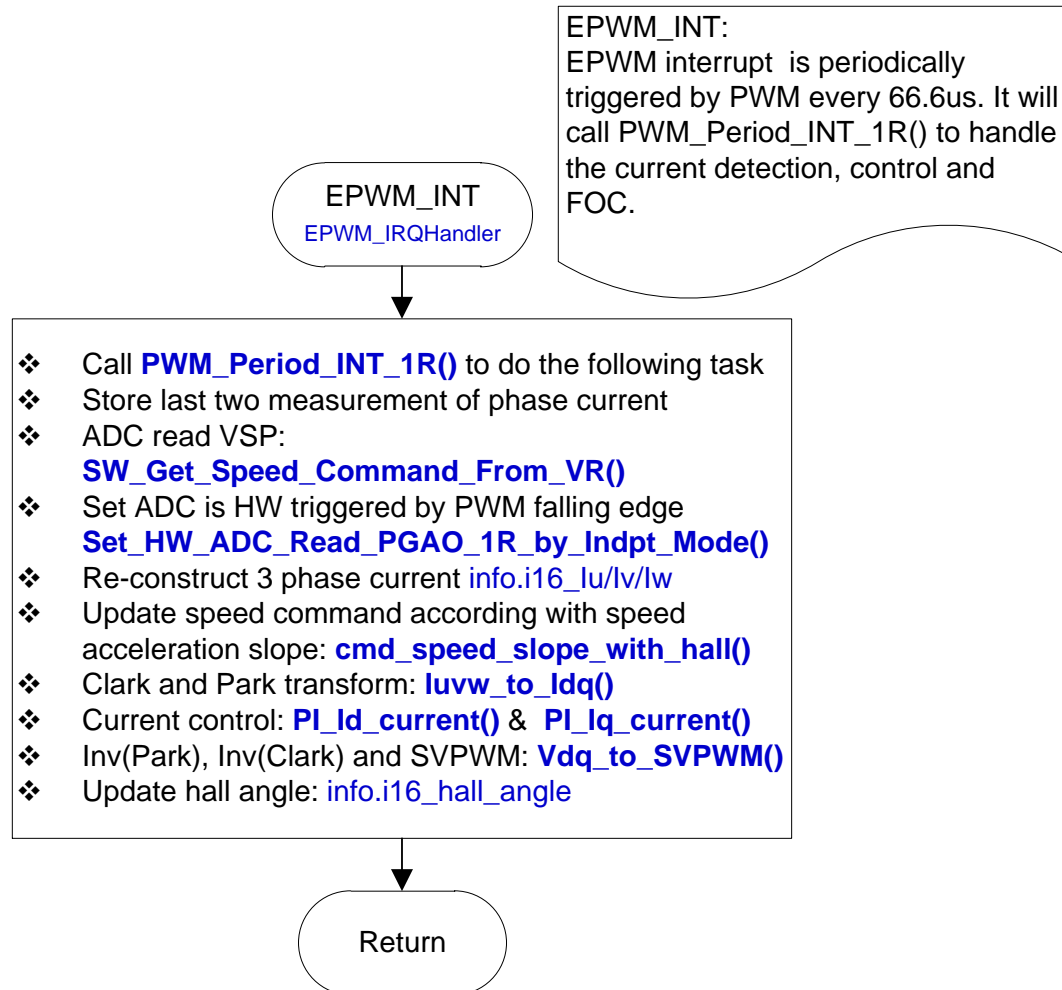
Flow Chart of EADC_INT (for 2R)

► EADC INT: for current control and FOC



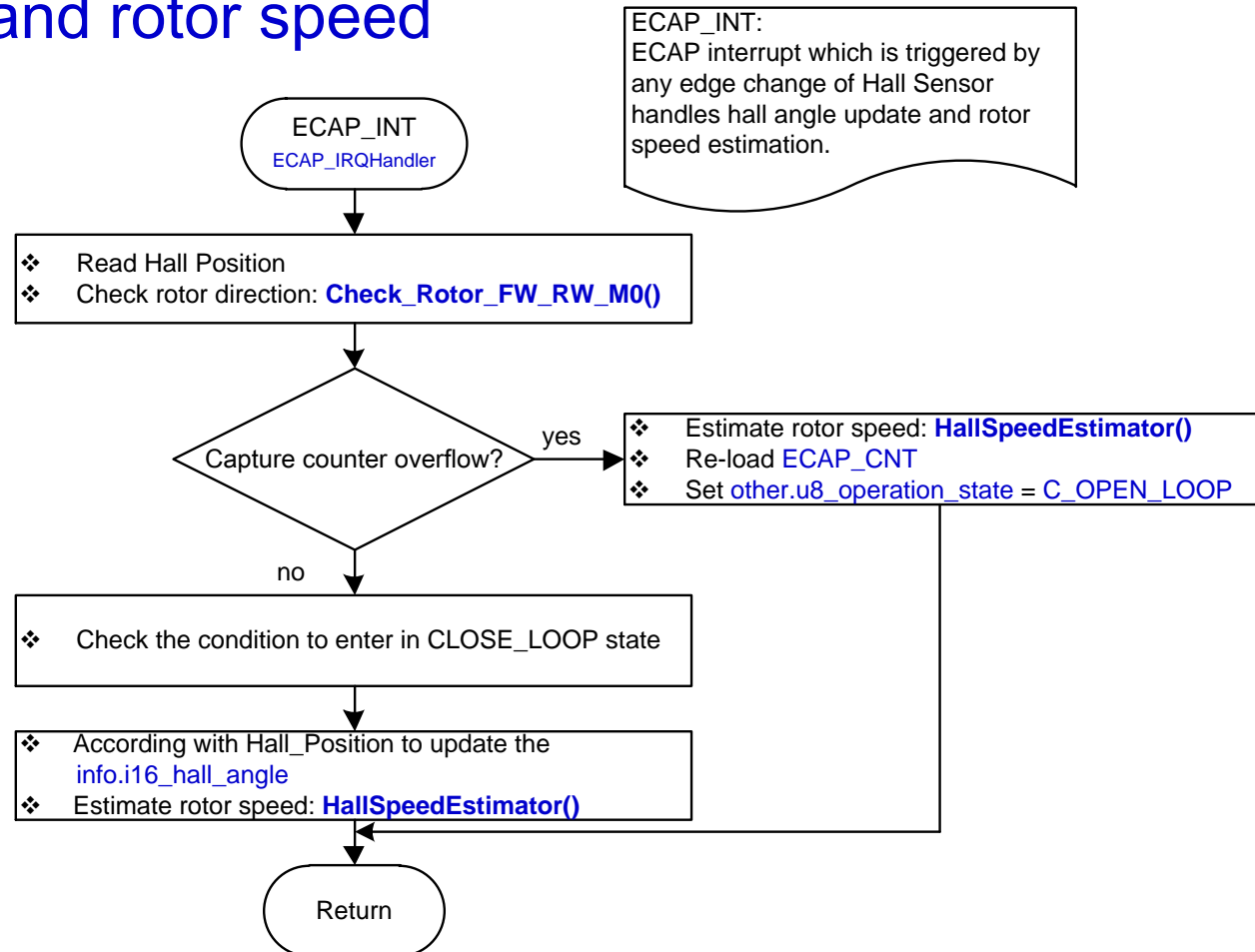
Flow Chart of EPWM_INT (for 1R)

► EPWM INT: for current control and FOC (1R)



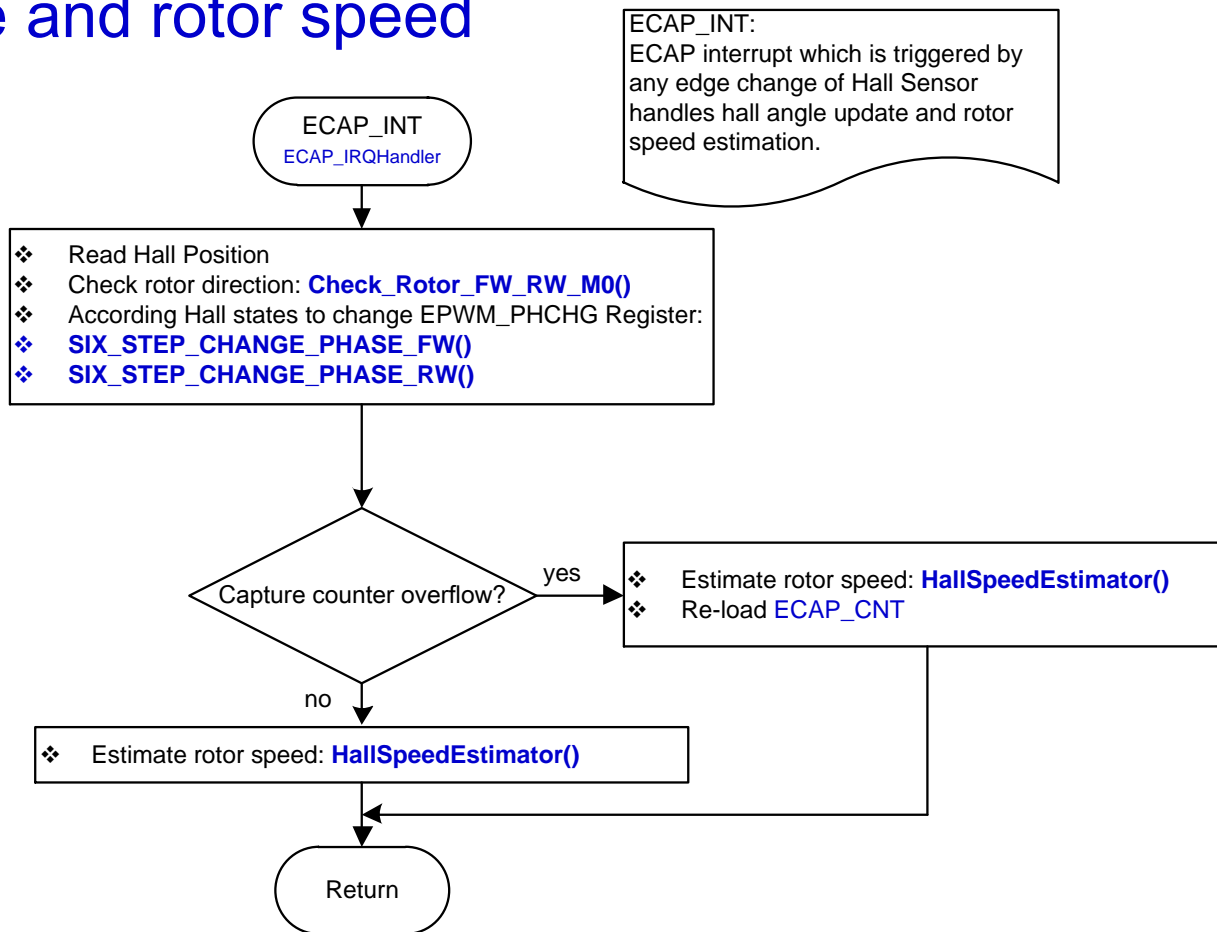
Flow Chart of ECAP_INT(for FOC)

- ▶ ECAP INT for capturing hall sensor signals to update the hall angle and rotor speed



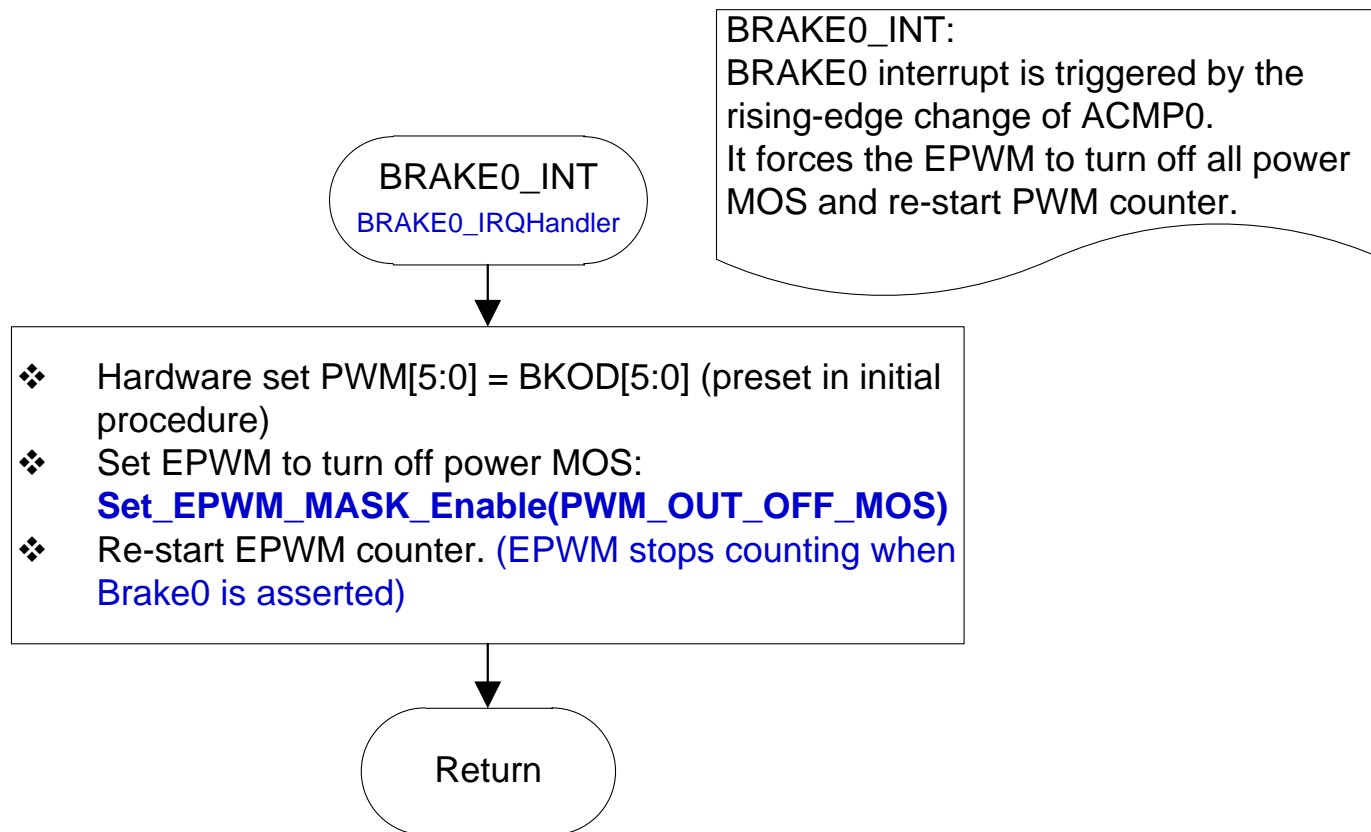
Flow Chart of ECAP_INT(for Six step)

- ▶ ECAP INT for capturing hall sensor signals to update the hall angle and rotor speed



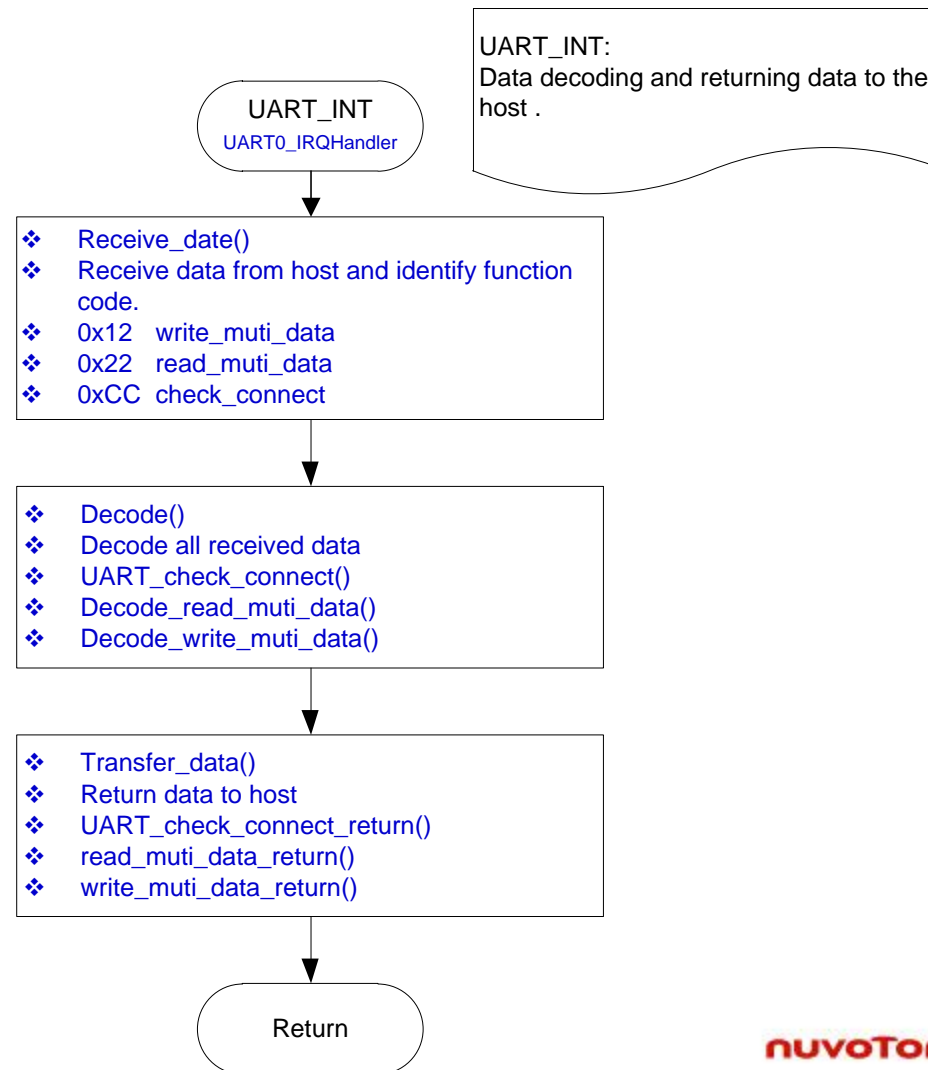
Flow Chart of BRAKE0_INT

- ▶ BRAKE0 INT to STOP PWM and turn off MOS when over current

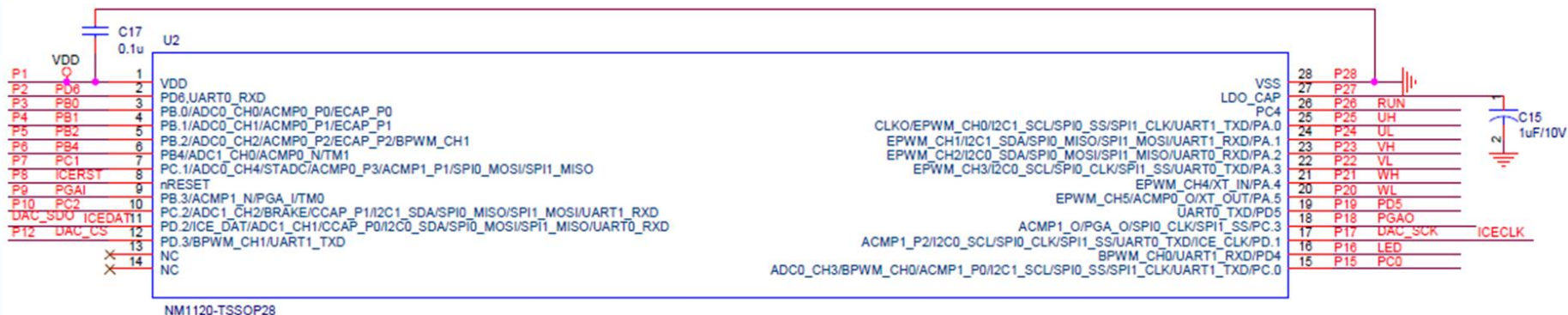


Flow Chart of UART_INT

► UART INT for data decoding and returning data to the host

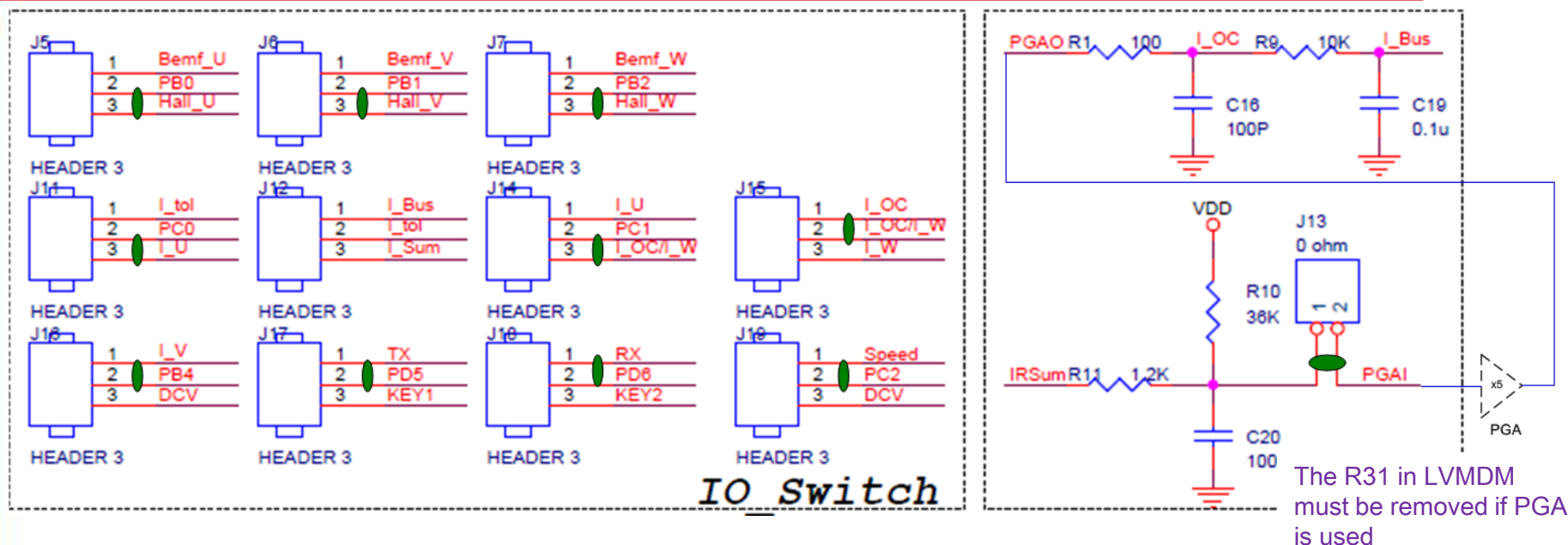


Pin Configure vs Circuit (I)



- ✓ PWM output (6 pin) by EPWM
 - (PWM5~PWM0) = (PA5~PA0)
- ✓ Direction command from RUN switch (1 pin) by GPIO
 - PC4: read the state of RUN switch
- ✓ Light LED (1 pin) by GPIO
 - PD4: control LED on/off
- ✓ UART port (2 pin) by USCI-UART0
 - UART0_RXD = PD6
 - UART0_TXD = PD5
- ✓ Nu-Link ICE port by SWD
 - ICE_DAT = PD2
 - ICE_CLK = PD1
- ✓ (Optional) DAC module by SPI0
 - SPI0_MOSI = PD2
 - SPI0_CLK = PD1
 - CS = PD3 (GPIO mode)

Pin Configure vs Circuit (II)



- ✓ **Hall sensor (3 pins) by ECAP**
 - (Hw, Hv, Hu) = (PB2, PB1, PB0) = (ECAP2, ECAP1, ECAP0)
- ✓ **Phase current feedback (2 pins) by ADC**
 - Iu: ADC0_CH3 = PC0
 - Iv: ADC1_CH0 = PB4
- ✓ **Total current amplify(2 pin) by PGA**
 - I_RSum = PGA_I = PB3
 - Set PGA gain = 5
 - PGA_O = PC3 to I_OC through RC filter
- ✓ **Over current detect (1 pin) by ACMP0**
 - I_OC = ACMP0_P3 = PC1
- ✓ **Speed command from VR (1 pin) by ADC**
 - Speed = ADC1_CH2 = PC2

Pin Configure in Demo System (I)

- ✓ Hall sensor (3 pins) by ECAP
 - (Hw, Hv, Hu) = (PB2, PB1, PB0) = (ECAP2, ECAP1, ECAP0)
- ✓ Phase current feedback (2 pins) by ADC (for 2-shunt R)
 - Iu: ADC0_CH3 = PC0
 - Iv: ADC1_CH0 = PB4
- ✓ Total current amplify (2 pin) by PGA
 - I_RSum = PGA_I = PB3
 - Set PGA gain = 5
 - PGA_O = PC3 → RC filter → I_OC = ACMP0_P3
 - Internally PGA_O to ADC for phase current measurement (1-shunt R)
- ✓ Over current detect (1 pin) by ACMP0
 - I_OC = ACMP0_P3 = PC1
- ✓ Speed command from VR (1 pin) by ADC
 - Speed = ADC1_CH2 = PC2

Pin Configure in Demo System (II)

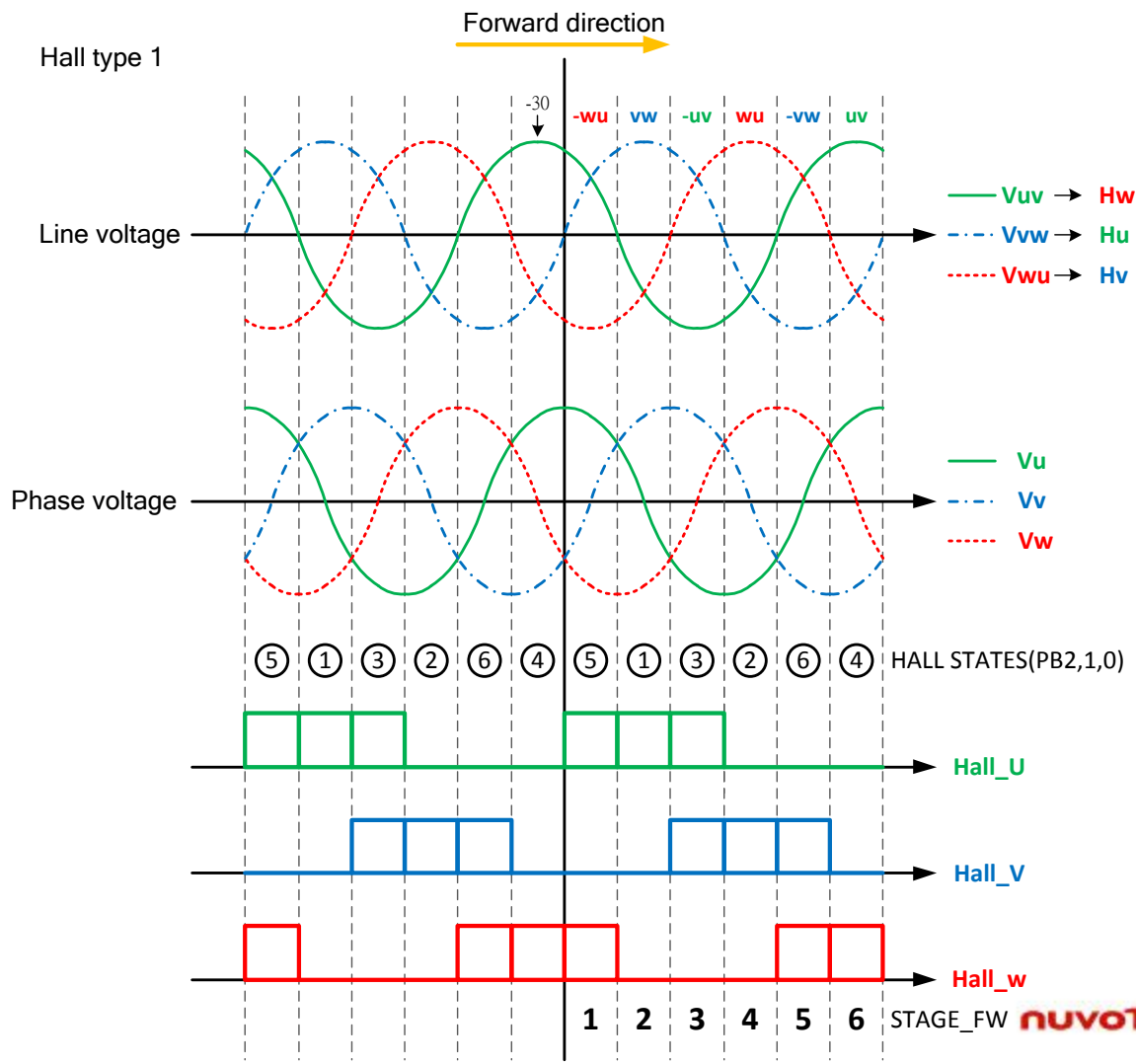
- ✓ PWM output (6 pin) by EPWM
 - (PWM5~PWM0) = (PA5~PA0)
- ✓ Direction command from RUN switch (1 pin) by GPIO
 - PC4: read the state of RUN switch
- ✓ Light LED (1 pin) by GPIO
 - PD4: control LED on/off
- ✓ UART port (2 pin) by USCI-UART0
 - UART0_RXD = PD6
 - UART0_TXD = PD5
- ✓ Nu-Link ICE port by SWD
 - ICE_DAT = PD2
 - ICE_CLK = PD1

Pin Configure in Demo System (III)

- ✓ (Optional) DAC module by SPI0
 - SPI0_MOSI = PD2
 - SPI0_CLK = PD1
 - CS = PD3 (GPIO mode)

Hall signal correction

- ▶ The correspondence between BEMF & hall signal as bellow
- ▶ User can correct with line or phase voltage (example: Type 1)



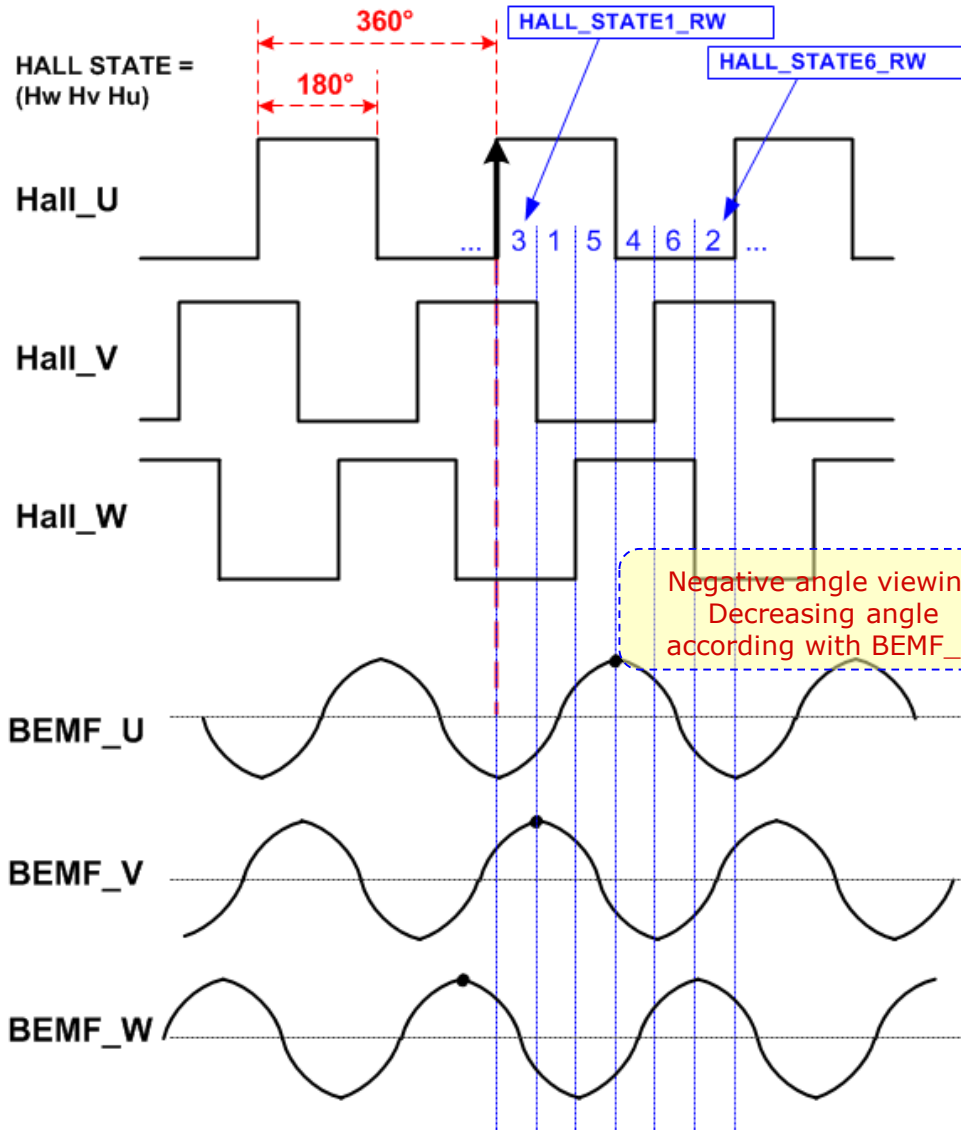
Hall signal correction

- ▶ User can select hall type 0 or type 1 in the example code
- ▶ Hall type 0 mean the falling edge of hall signal align phase voltage peak
- ▶ Hall type 1 mean the rising edge of hall signal align phase voltage peak

Type0 : Hall and BEMF for RW

Hall Type 0

Reverse Running (RW)



Define the 1st hall state right after the rising edge at IC0 as "HALL_STATE1_RW"

Hall Sensor (W,V,U) =
Input Capture (IC2, IC1, IC0) =
I/O Port (PB2, PB1, PB0) =
3, 1, 5, 4, 6, 2...for CCW

```
#define HALL_STATE1_RW 3
#define HALL_STATE2_RW 1
#define HALL_STATE3_RW 5
#define HALL_STATE4_RW 4
#define HALL_STATE5_RW 6
#define HALL_STATE6_RW 2
```

```
#define HALL_STATE1_R_ANGLE
1024*(-90+0)/360
```

```
#define HALL_STATE2_R_ANGLE
1024*(-150+0)/360
```

```
#define HALL_STATE3_R_ANGLE
1024*(-210+0)/360
```

```
#define HALL_STATE4_R_ANGLE
1024*(-270+0)/360
```

```
#define HALL_STATE5_R_ANGLE
1024*(-330+0)/360
```

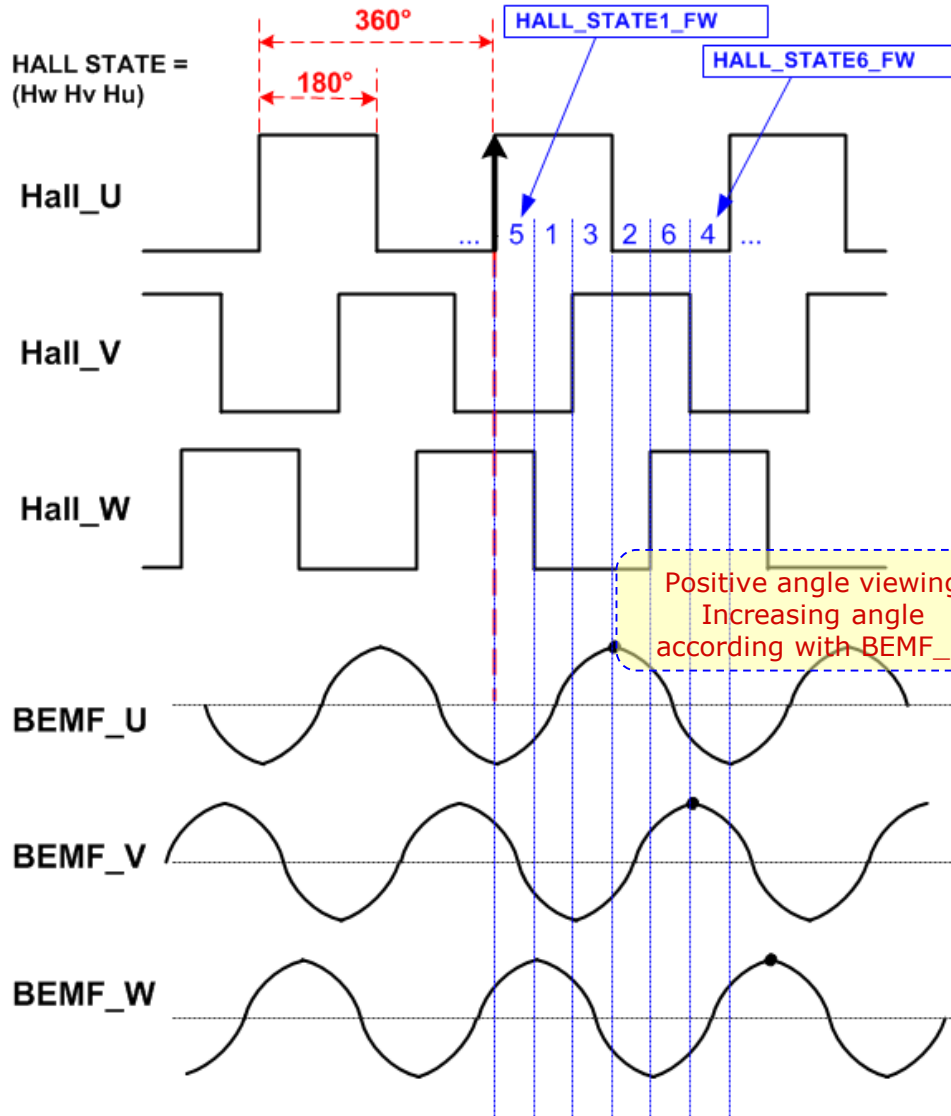
```
#define HALL_STATE6_R_ANGLE
1024*(-30+0)/360
```

nuvoTon confidential

Type0 : Hall and BEMF for FW

Hall Type 0

Forward Running (FW)



Define the 1st hall state right after the rising edge at IC0 as "HALL_STATE1_FW"

Hall Sensor (W,V,U) =
Input Capture (IC2, IC1, IC0) =
I/O Port (PB2, PB1, PB0) =
5, 1, 3, 2, 6, 4...for FW

```
#define HALL_STATE1_FW 5
#define HALL_STATE2_FW 1
#define HALL_STATE3_FW 3
#define HALL_STATE4_FW 2
#define HALL_STATE5_FW 6
#define HALL_STATE6_FW 4
```

```
#define HALL_STATE1_F_ANGLE
1024*(270+0)/360 + SHIFT_180
```

```
#define HALL_STATE2_F_ANGLE
1024*(330+0)/360 + SHIFT_180
```

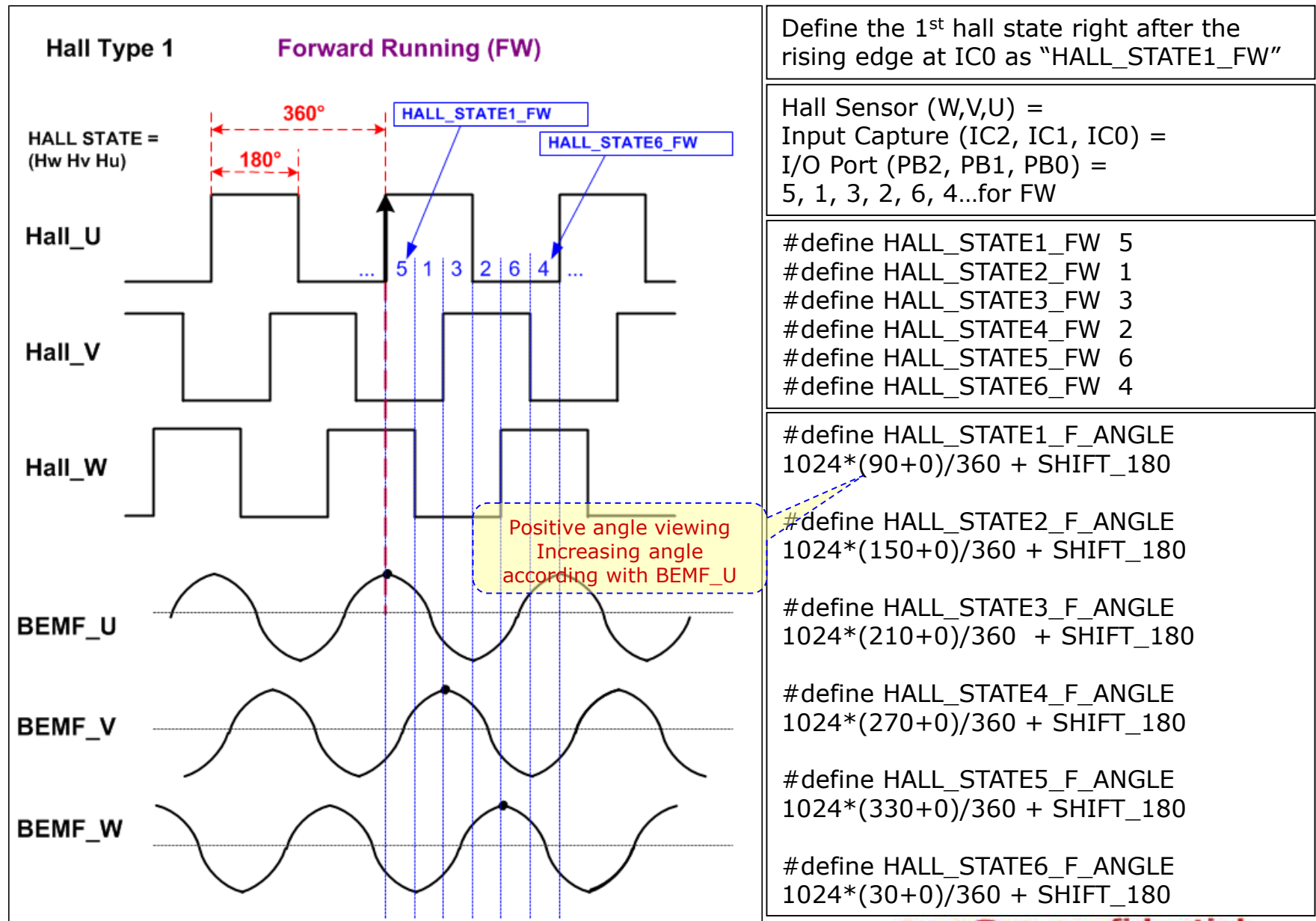
```
#define HALL_STATE3_F_ANGLE
1024*(30+0)/360 + SHIFT_180
```

```
#define HALL_STATE4_F_ANGLE
1024*(90+0)/360 + SHIFT_180
```

```
#define HALL_STATE5_F_ANGLE
1024*(150+0)/360 + SHIFT_180
```

```
#define HALL_STATE6_F_ANGLE
1024*(210+0)/360 + SHIFT_180
```

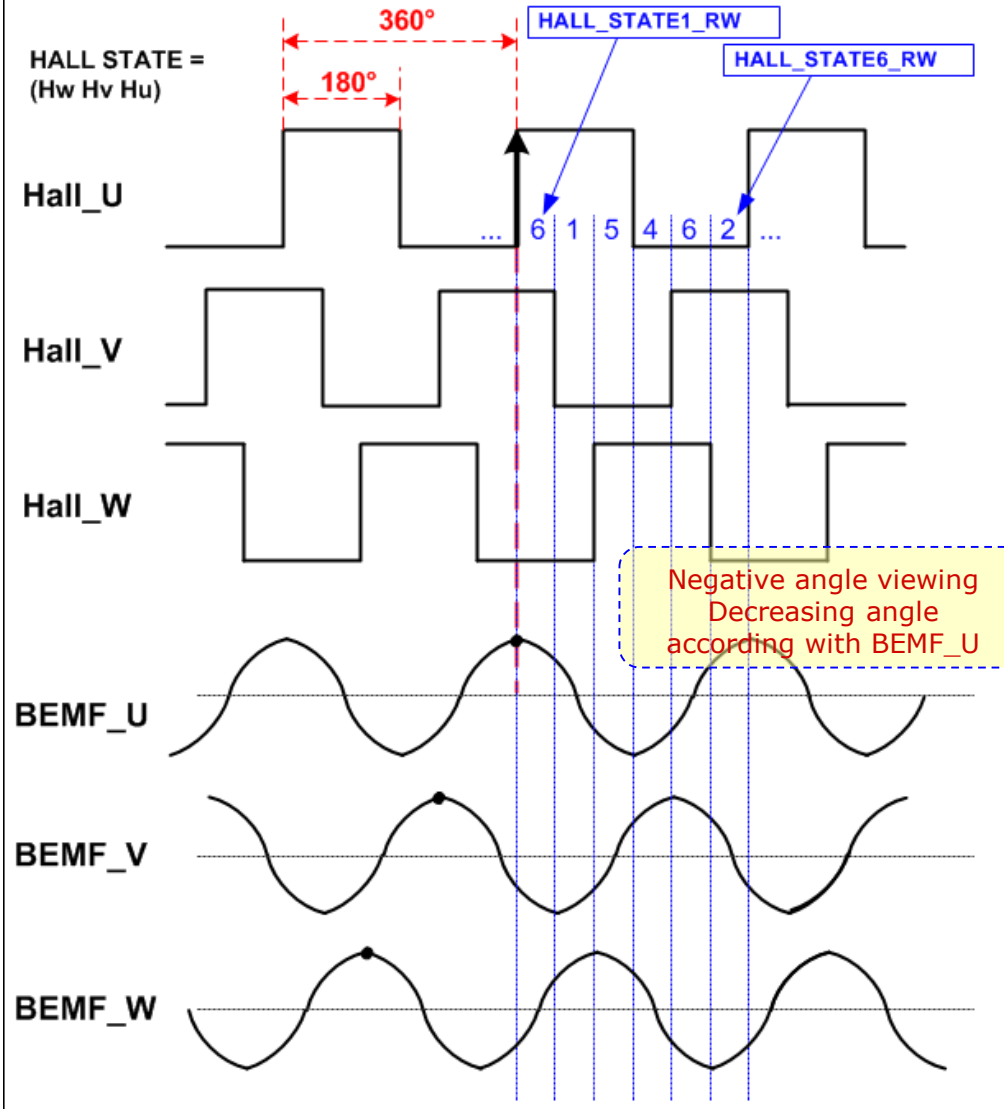
Type1 : Hall and BEMF for FW



Type1 : Hall and BEMF for RW

Hall Type 1

Reverse Running (RW)



Define the 1st hall state right after the rising edge at IC0 as "HALL_STATE1_RW"

Hall Sensor (W,V,U) =
Input Capture (IC2, IC1, IC0) =
I/O Port (PB2, PB1, PB0) =
3, 1, 5, 4, 6, 2...for CCW

```
#define HALL_STATE1_RW 3
#define HALL_STATE2_RW 1
#define HALL_STATE3_RW 5
#define HALL_STATE4_RW 4
#define HALL_STATE5_RW 6
#define HALL_STATE6_RW 2
```

```
#define HALL_STATE1_R_ANGLE
1024*(-270+0)/360
```


```
#define HALL_STATE2_R_ANGLE
1024*(-330+0)/360
```

```
#define HALL_STATE3_R_ANGLE
1024*(-30+0)/360
```

```
#define HALL_STATE4_R_ANGLE
1024*(-90+0)/360
```

```
#define HALL_STATE5_R_ANGLE
1024*(-150+0)/360
```

```
#define HALL_STATE6_R_ANGLE
1024*(-210+0)/360
```



END